



PIONEER VALLEY PENGUIN BASIC SKILLS COMPETITION

Hosted By:

Little Sun Valley Skating Club
& Amelia Park Skating Academy



Saturday, April 30, 2016

10:00 a.m. to 12:00 p.m.

EVENTS:

Snow Plow Sam 1 – 3
Basic Skills 1 – 8 – Compulsory Elements & Programs
Free Skate 1 – 6 – Compulsory Elements & Programs
Beginner / High Beginner / No Test
Adult – 1 – 6 – Compulsory Elements & Programs
Showcase & Spins

Amelia Park Ice Arena - Westfield, Massachusetts
Approved by U.S. Figure Skating

- Rink: Amelia Park Ice Arena, 20 South Broad Street, Westfield, MA 01085
The rink measure 85 x 190 with rounded corners
- Closing Date: All entries must be postmarked no later than **April 18, 2016**. Late entries will be accepted only if time permits, and if accompanied by a late fee of \$20.00.
- Level/Age: Level status and age is effective as of the closing date, April 18, 2016.
- Eligibility: The competition is open to all skaters who are current eligible (ER 1.00) members of either the Basic Skills Program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must register with the host Basic Skills Program/Club or any other Basic Skills Program/Club.
- Eligibility will be based on skill level as of the closing date of entries. All SNOWPLOW SAM AND BASIC SKILLS SKATERS THROUGH BASIC 8 must skate at highest level passed or one level higher and NO official U.S. Figure Skating tests may have been passed including Moves in the Field or individual dances.
- Skaters in other events may skate at highest free skate level passed OR one level higher BUT not both levels in the same event during the same competition.
- Entries: Applications will be handled on a first come, first serve basis. Late entries will be accepted ONLY if time permits. Events will be cancelled due to the lack of entries and refunds will be issued. LSV reserves the right to combine groups if entries warrant. Boys and girls may be combined in the same event, if there are not enough competitors.
- Fees: All fees must accompany the entry form and are payable to Little Sun Valley SC. Entry fees are per person, US dollars. Returned checks will be assessed a \$20.00 fee per check. All entry fees are non-refundable after the closing date unless the event is cancelled.
- First Event Fee: \$35.00
Second Event Fee: \$10.00
Mail checks and forms to: Little Sun Valley SC, 139 Maple Road, Longmeadow, MA 01106.
- Schedule: The schedule will be available approximately 1 week prior to the competition date and will be published on the LSV website: <http://www.lsvskating.org>. Hard copies will be mailed to competitors who send a **self-addressed, stamped envelope**. Skaters should check in at least 60 minutes prior to their events.
- Music: CD is required. Programs must be the only music on the CD. It is recommended that you bring a back-up copy of your music. Music should be clearly labeled with skater's name, event, club, etc. and be turned in at the registration desk.
- Awards: All competitors will receive an award. Medals will be awarded to 1st, 2nd, 3rd & 4th place finishers in each event. Awards will be presented at the end of the competition.
- Contact Information: If further information is needed, please e-mail LSVSK8@aol.com or contact Barbara Speight at (413) 525-7514. Information is also posted on the website: <http://www.lsvskating.org>. On the day of the competition, call Amelia Park Ice Arena at 413-568-2503 with any questions.
- Practice Ice: There will be a warm up immediately prior to your event. Practice ice may be available the day of the competition based on the final schedule and will be on a first come, first served basis.
- Hotels / Directions: Will be posted on the LSV website: <http://www.lsvskating.org>

EVENT: Basic Elements Event: SNOWPLOW SAM – BASIC 8

Each skater will perform each element when directed by a judge or referee.

- To be skated on 1/3 to 1/2 ice.
- No music.
- **All elements must be skated in the order listed.**

Level	Time	Skating rules/standards
Snowplow Sam 1-3	1:00 max.	<ol style="list-style-type: none"> 1. March followed by a two-foot glide and dip 2. Forward two-foot swizzles, 2-3 in a row 3. Forward snowplow stop 4. Backward wiggles, 2-6 in a row
Basic 1	1:00 max.	<ol style="list-style-type: none"> 1. Forward two-foot glide and dip 2. Forward two-foot swizzles, 6-8 in a row 3. Forward snowplow stop 4. Backward wiggles, 6-8 in a row
Basic 2	1:00 max.	<ol style="list-style-type: none"> 1. Forward one-foot glide, either foot 2. Forward alternating ½ swizzle pumps in a straight line, 2-3 each foot 3. Moving snowplow stop 4. Two-foot turn in place, forward to backward 5. Backward two-foot swizzles, 6-8 in a row
Basic 3	1:00 max.	<ol style="list-style-type: none"> 1. Forward stroking 2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive 3. Forward slalom 4. Backward one-foot glide, either foot 5. Two-foot spin - minimum three revolutions
Basic 4	1:00 max.	<ol style="list-style-type: none"> 1. Standstill forward outside three-turn, right and left 2. Forward outside edge on a circle, clockwise or counter clockwise 3. Forward crossovers, 4-6 consecutive, both directions 4. Backward stroking, 4-6 strokes 5. Backward snowplow stop, right or left
Basic 5	1:00 max.	<ol style="list-style-type: none"> 1. Backward outside edge on a circle, clockwise or counterclockwise 2. Backward crossovers, 4-6 consecutive, both directions 3. Basic one-foot spin, free leg held to side of spinning leg - minimum three revolutions 4. Side toe hop, either direction 5. Hockey stop
Basic 6	1:00 max.	<ol style="list-style-type: none"> 1. Standstill forward inside three-turn, right and left 2. Bunny Hop 3. Forward spiral on a straight line, right or left 4. Lunge, right or left 5. T-stop, right or left
Basic 7	1:00 max.	<ol style="list-style-type: none"> 1. Standstill forward inside open Mohawk, right to left and left to right 2. Ballet jump, either direction 3. Backward crossovers to a back outside edge landing position, clockwise and counter clockwise 4. Forward inside pivot
Basic 8	1:00 max.	<ol style="list-style-type: none"> 1. Moving forward outside or forward inside three-turns, right and left 2. Waltz jump (from a standstill) 3. Mazurka, either direction 4. Combination move, clockwise or counter clockwise, two forward crossovers into forward inside Mohawk, step down, cross behind, step into one backward crossover and step to a forward inside edge 5. Beginning one-foot upright spin, free foot held to side of spinning leg or crossed position - minimum three revolutions

EVENT: Basic Program Event: SNOWPLOW SAM – BASIC 8

The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified. Vocal music is allowed.

- To be skated on full ice.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level.

Level	Time	Skating rules/standards
Snowplow Sam 1-3	1:10 max.	<ol style="list-style-type: none"> 1. March followed by a two-foot glide and dip 2. Forward two-foot swizzles, 2-3 in a row 3. Forward snowplow stop 4. Backward wiggles, 2-6 in a row
Basic 1	1:10 max.	<ol style="list-style-type: none"> 1. Forward two-foot glide and dip 2. Forward two-foot swizzles, 6-8 in a row 3. Forward snowplow stop 4. Backward wiggles, 6-8 in a row
Basic 2	1:10 max.	<ol style="list-style-type: none"> 1. Forward one-foot glide, either foot 2. Forward alternating ½ swizzle pumps in a straight line, 2-3 each foot 3. Moving snowplow stop 4. Two-foot turn in place, forward to backward 5. Backward two-foot swizzles, 6-8 in a row
Basic 3	1:10 max.	<ol style="list-style-type: none"> 1. Forward stroking 2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive 3. Forward slalom 4. Backward one-foot glide, either foot 5. Two-foot spin - minimum three revolutions
Basic 4	1:10 max.	<ol style="list-style-type: none"> 1. Standstill forward outside three-turn, right and left 2. Forward crossovers, 4-6 consecutive both directions 3. Backward stroking, 4-6 strokes 4. Backward snowplow stop, right or left
Basic 5	1:10 max.	<ol style="list-style-type: none"> 1. Backward crossovers, 4-6 consecutive, both directions 2. Basic one-foot spin, free leg held to side of spinning leg - minimum three revolutions 3. Side toe hop, either direction 4. Hockey stop
Basic 6	1:10 max.	<ol style="list-style-type: none"> 1. Standstill forward inside three-turn, right and left 2. Bunny Hop 3. Forward spiral on a straight line, right or left 4. Lunge, right or left 5. T-stop, right or left
Basic 7	1:10 max.	<ol style="list-style-type: none"> 1. Standstill forward inside open Mohawk, right to left and left to right 2. Ballet Jump, either direction 3. Back crossovers to a back outside edge landing position, clockwise and counter clockwise 4. Forward inside pivot
Basic 8	1:10 max.	<ol style="list-style-type: none"> 1. Moving forward outside or forward inside three-turns, right and left 2. Waltz jump (from a standstill) 3. Mazurka, either direction 4. Combination move, clockwise <u>or</u> counter clockwise – two forward crossovers into a forward inside Mohawk, step down, cross behind, step into one back crossover and step to a forward inside edge 5. Beginning one-foot upright spin, free foot held to side of spinning leg or crossed position - minimum three revolutions

EVENT: Free Skate 1-6 Compulsory Event

In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 or less.

Level	Time	Skating rules/standards
Free Skate 1	1:15 max.	<ol style="list-style-type: none"> 1. Advanced forward stroking, 4-6 consecutive 2. Backward outside three-turns, right and left 3. One-foot upright scratch spin from backward crossovers - minimum three revolutions 4. Waltz jump from backward crossovers 5. Half flip jump
Free Skate 2	1:15 max.	<ol style="list-style-type: none"> 1. Forward outside or inside spiral, right or left 2. Waltz three's, right or left, 2-3 sets 3. Beginning back spin, entry optional – minimum two revolutions 4. Waltz jump, side toe hop, Waltz jump sequence 5. Toe loop jump
Free Skate 3	1:15 max.	<ol style="list-style-type: none"> 1. Forward crossovers in a figure 8 2. Backward inside three-turns, right and left 3. Back spin - minimum three revolutions 4. Salchow jump 5. Waltz jump/toe loop or Salchow/toe loop jump combination
Free Skate 4	1:15 max.	<ol style="list-style-type: none"> 1. Forward power 3's, 2-3 consecutive sets, right or left 2. Sit spin - minimum three revolutions 3. Loop jump 4. Waltz jump/loop jump combination
Free Skate 5	1:15 max.	<ol style="list-style-type: none"> 1. Camel spin - minimum three revolutions 2. Forward upright spin to back upright spin - minimum three revolutions each foot 3. Loop/loop jump combination 4. Flip jump
Free Skate 6	1:15 max.	<ol style="list-style-type: none"> 1. Five step Mohawk sequence - one set alternating pattern (refer to Basic Skills Curriculum Free Skate 6) 2. Camel, sit spin combination - minimum of four revolutions total 3. Split jump or stag jump 4. Waltz jump, ½ loop, Salchow jump sequence 5. Lutz jump

EVENT: Free Skate 1-6 Program Event

The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

- To be skated on full ice.
- Vocal music is allowed
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:30+/-10 sec.

Level	Time	Skating rules/standards
Free Skate 1	1:40 max.	<ol style="list-style-type: none"> 1. Advanced forward stroking, 4-6 consecutive 2. One-foot upright scratch spin from backward crossovers - minimum three revolutions 3. Waltz jump from backward crossovers 4. Half flip jump
Free Skate 2	1:40 max.	<ol style="list-style-type: none"> 1. Forward outside spiral, right or left 2. Beginning back spin, entry optional - minimum two revolutions 3. Waltz jump, side toe hop, Waltz jump sequence 4. Toe loop jump
Free Skate 3	1:40 max.	<ol style="list-style-type: none"> 1. Forward crossovers in a figure 8 2. Back spin - minimum three revolutions 3. Salchow jump 4. Waltz jump-toe loop or Salchow-toe loop jump combination
Free Skate 4	1:40 max.	<ol style="list-style-type: none"> 1. Forward power 3's, 2-3 consecutive sets, right or left 2. Sit spin - minimum three revolutions 3. Loop jump 4. Waltz jump-loop jump combination
Free Skate 5	1:40 max.	<ol style="list-style-type: none"> 1. Camel spin - minimum three revolutions 2. Forward upright spin to back upright spin - minimum three revolutions each foot 3. Loop-loop jump combination 4. Flip jump
Free Skate 6	1:40 max.	<ol style="list-style-type: none"> 1. Camel, sit spin combination - minimum of four revolutions total 2. Split jump or stag jump 3. Waltz jump, ½ loop, Salchow jump sequence 4. Lutz jump

EVENT: Introductory Levels Compulsory Event

In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- *Skaters may have the option to skate one level higher in compulsories than their free skate program.*

Level	Time	Skating rules/standards
Beginner	1:15 max.	<ol style="list-style-type: none"> 1. Waltz jump 2. ½ jump of choice 3. Forward two-foot or one-foot spin - minimum three revolutions (free leg position optional) 4. Forward or backward spiral
High Beginner	1:15 max.	<ol style="list-style-type: none"> 1. Toe loop jump 2. Salchow jump 3. Forward scratch spin - minimum three revolutions 4. Forward or backward spiral
No Test	1:15 max.	<ol style="list-style-type: none"> 1. Loop jump 2. Jump combination to include a toe loop (may not use a loop or Axel) 3. Solo spin - sit or camel spin - minimum three revolutions 4. Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included.

EVENT: Introductory Levels Free Skate Program

General event parameters:

- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
- Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

Level	Jumps	Spins	Step Sequences	Qualifications
Beginner 1:40 max.	<p><i>Maximum 5 jump elements:</i></p> <ul style="list-style-type: none"> *Jumps with no more than one-half rotation (front to back or back to front). *Max. 2 jump sequences. *Max. 2 of any same jump. 	<p><i>Maximum 2 spins:</i></p> <ul style="list-style-type: none"> *Two upright spins, no change of foot, no flying entry (Min 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests.
High Beginner 1:40 max.	<p><i>Maximum 5 jump elements:</i></p> <ul style="list-style-type: none"> *Jumps with no more than one-half rotation (front to back or back to front including half-loop). *Single rotation jumps: Salchow and toe loop only. *Maximum of 2 jump combinations or sequences. *Max. 2 of any same type jump. 	<p><i>Maximum 2 spins:</i></p> <ul style="list-style-type: none"> *Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests.
No Test 1:40 max.	<p><i>Maximum 5 jump elements:</i></p> <ul style="list-style-type: none"> *Single jumps, with the exception of the single Axel, are allowed *No single Axels, double or triple jumps *Maximum of 2 jump combinations or sequences *Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted *jump sequences limited to a maximum of 3 single jumps *Half-loop is considered a listed jump with the value of a single loop when used in a sequence of combination 	<p><i>Maximum 2 spins:</i></p> <ul style="list-style-type: none"> *Spins may change feet, and/or position *Spins may start with a fly. *Minimum 3 revs. Spins must be of a different character (For definition see rule 4103E) 	<ul style="list-style-type: none"> *Step sequence* *Must use one-half the ice surface *Moves in the field and spiral sequences are permitted but will not be counted as elements *Jumps may be included in the step sequence 	

EVENT: Introductory Level - Spins Challenge

- Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. Only required elements may be included.
- All events are skated on ½ ice.
- Minimum number of revolutions are noted in parentheses.

Level	Time	Skating rules / standards
Beginner	1:30 max.	Upright one-foot spin (3) Upright two-foot spin (3) Sit spin (3)
High Beginner	1:30 max.	Upright one-foot spin (3) Upright two-foot spin (3) Sit spin (3)
No Test	1:30 max.	Upright one-foot spin (3) Upright two-foot spin (3) Sit spin (3)

ADULT EVENTS: Compulsory AND Program Events (Offering Both)**Adult 1-6 Free Skate:**

The skating order of the required elements is optional. The elements are not restricted to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.

- Vocal music is allowed for Program event. (No music allowed in the Compulsory Events)
- The skater must demonstrate the required elements and may use, but is not required to use, any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:30+/-10 sec unless otherwise noted

Adult 1

1. Falling and Recovery
2. Forward Marching
3. Forward two-foot glide
4. Forward swizzle
5. Moving Snowplow Stops

Adult 2

1. Forward stroking showing correct use of the blade
2. Forward ½ swizzle pumps on a circle, (clockwise and counterclockwise) 4-6 in a row
3. Forward one-foot glides
4. Slalom
5. Backward swizzles, (4-6 in a row, clockwise and counterclockwise)

Adult 3

1. Forward outside and inside edges on a circle (clockwise and counterclockwise)
2. Forward crossovers (clockwise and counterclockwise)
3. Backward ½ swizzle pumps on a circle (4-6 in a row consecutive, clockwise and counterclockwise)
4. Moving forward to backward and backward to forward two-foot turn
5. Beginning 2-foot spin

Adult 4

1. Basic forward outside and forward inside consecutive edges
2. Backward edges on a circle, (outside and inside, clockwise and counterclockwise)
3. Backward crossovers, (clockwise and counterclockwise, 5 consecutive)
4. Forward outside 3-turns, right and left
5. Forward outside swing rolls to a count of 6

Adult 5

1. Forward and backward crossovers in a figure 8 pattern
2. Forward outside to inside change of edge on a line
3. T-stop, right or left
4. Forward inside 3-turns, right and left
5. Beginning one-foot spin

Adult 6

1. Forward perimeter stroking with crossover end patterns
2. Backward crossovers to a backward outside edge glide (landing position)
3. Lunge
4. Spiral
5. Footwork sequence: (3-5 forward crossovers to an inside Mohawk, 3-5 backward crossovers, step forward inside the circle and repeat)

SHOWCASE EVENTS:

Showcase events are open to skaters in Basic, Free Skate and Adult. Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted.

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles competitors within one minute. A 0.2 deduction will be assessed by the referee against each judge's mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

Showcase categories include:

- Dramatic entertainment: Showcase program utilizing intense emotional skating quality to depict choreographic theme.
- Light entertainment: Showcase program emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills.

Level	Elements	Qualifications	Program Length
Basic 1-8	Elements only from Basic 1-8 curriculum	May not have passed any higher than Basic 8 level.	Time: 1:00 max.
Free skate 1-6 Beginner High Beginner Adult 1-4	3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop.	May not have passed any official U.S. Figure Skating free skate tests.	Time: 1:30 max.
No Test	3 jump maximum. No Axels or double jumps permitted.	Must have passed no higher than U.S. Figure Skating Pre-Preliminary or Adult pre-Bronze free skate test.	Time: 1:30 max.

2016 PIONEER VALLEY PENQUIN BASIC SKILLS COMPETITION ENTRY FORM

Sponsored by Little Sun Valley Skating Club & Amelia Park Skating Academy – Saturday, April 30, 2016 -- 10:00 a.m. to 12:00 p.m.

Information should be as of the closing date: **April 18, 2016**

Please print legibly – Form must be filled out completely

Skaters Name: E-mail Address:	Age: DOB: Gender: M <input type="checkbox"/> F <input type="checkbox"/> Home Club: USFS No.
Mailing address:	Highest Test Passed as of April 18, 2016 Freeskate: Basic Badge:
Daytime Phone: Evening Phone:	Coach's Name(s): Coaches Phone #: Coach's Email Address:

PLEASE ENTER ME IN THE FOLLOWING EVENTS: (Please check appropriate events)

BASIC SKILLS COMPULSORY & FREESKATE ELEMENTS			BASIC SKILLS & FREESKATE PROGRAMS		
<input type="checkbox"/> Snowplow Sam <input type="checkbox"/> Basic 1 <input type="checkbox"/> Basic 2 <input type="checkbox"/> Basic 3 <input type="checkbox"/> Basic 4 <input type="checkbox"/> Basic 5 <input type="checkbox"/> Basic 6 <input type="checkbox"/> Basic 7 <input type="checkbox"/> Basic 8	<input type="checkbox"/> Free Skate 1 <input type="checkbox"/> Free Skate 2 <input type="checkbox"/> Free Skate 3 <input type="checkbox"/> Free Skate 4 <input type="checkbox"/> Free Skate 5 <input type="checkbox"/> Free Skate 6 <input type="checkbox"/> Beginner <input type="checkbox"/> High Beginner <input type="checkbox"/> No Test	<input type="checkbox"/> Adult 1 <input type="checkbox"/> Adult 2 <input type="checkbox"/> Adult 3 <input type="checkbox"/> Adult 4 <input type="checkbox"/> Adult 5 <input type="checkbox"/> Adult 6	<input type="checkbox"/> Snowplow Sam <input type="checkbox"/> Basic 1 <input type="checkbox"/> Basic 2 <input type="checkbox"/> Basic 3 <input type="checkbox"/> Basic 4 <input type="checkbox"/> Basic 5 <input type="checkbox"/> Basic 6 <input type="checkbox"/> Basic 7 <input type="checkbox"/> Basic 8	<input type="checkbox"/> Free Skate 1 <input type="checkbox"/> Free Skate 2 <input type="checkbox"/> Free Skate 3 <input type="checkbox"/> Free Skate 4 <input type="checkbox"/> Free Skate 5 <input type="checkbox"/> Free Skate 6 <input type="checkbox"/> Beginner <input type="checkbox"/> High Beginner <input type="checkbox"/> No Test	<input type="checkbox"/> Adult 1 <input type="checkbox"/> Adult 2 <input type="checkbox"/> Adult 3 <input type="checkbox"/> Adult 4 <input type="checkbox"/> Adult 5 <input type="checkbox"/> Adult 6
SHOWCASE			SPINS		
<input type="checkbox"/> Basic 1 <input type="checkbox"/> Basic 2 <input type="checkbox"/> Basic 3 <input type="checkbox"/> Basic 4 <input type="checkbox"/> Basic 5 <input type="checkbox"/> Basic 6 <input type="checkbox"/> Basic 7 <input type="checkbox"/> Basic 8	<input type="checkbox"/> Free skate 1 <input type="checkbox"/> Free Skate 2 <input type="checkbox"/> Free Skate 3 <input type="checkbox"/> Free Skate 4 <input type="checkbox"/> Free Skate 5 <input type="checkbox"/> Free Skate 6	<input type="checkbox"/> Beginner <input type="checkbox"/> High Beginner <input type="checkbox"/> No Test <input type="checkbox"/> Adult 1 <input type="checkbox"/> Adult 2 <input type="checkbox"/> Adult 3 <input type="checkbox"/> Adult 4	<input type="checkbox"/> Beginner <input type="checkbox"/> High Beginner <input type="checkbox"/> No Test		

First Event	\$ _____	(\$35.00)
Second & Subsequent Events & Each Team Member	\$ _____	(\$10.00 each)
TOTAL DUE	\$ _____	

The completed entry form, with fees, must be postmarked no later than **April 18, 2016**. Please make check(s) or money order(s) payable to **LITTLE SUN VALLEY SC** and mail to: Little Sun Valley Skating Club, 139 Maple Road, Longmeadow, MA 01106. For additional information e-mail: LSVSK8@aol.com or call Barbara Speight at 413-525-7514.

ENTRY FEES ARE NOT REFUNDABLE AFTER THE ENTRY DEADLINE UNLESS AN EVENT IS CANCELLED.

Certification of Competitor: the Competitor is eligible to enter the events checked. It is agreed that the competitor and family holds the Little Sun Valley Skating Club Inc. and Amelia Park Ice Arena harmless from any and all liability either during practice or the competition, and from any and all liability for damages to or loss of property.

Parent/Guardian Signature _____	Date _____
Competitor Signature _____	Date _____
Instructor/Coach Signature _____	Date _____
Program Director/Club Officer _____	Date _____